Benjamin Hernandez

Email: bhernandez4702@gmail.com | Portfolio: https://www.bhernandezportfolio.com/

LinkedIn: https://www.linkedin.com/in/bhernandez-ab5434150/ | Phone: (562) 665-9401

Skills:

➢ Unreal / Unity Engine Experience
➢ JIRA, Confluence, TestRail, Google Workspace/Microsoft Office Experience
➢ Test Plans, Strategies, and effective use of Test Coverage
➢ Cross-functional team communication and collaboration
➢ Relevant Udemy Courses: Unreal Engine Blueprints Course (2022), Software Testing Masterclass(2022), Masterclass Software Testing with Jira & Agile
➢ Experience training and leading employees
➢ Experience with game modding tools such as Bethesda's Creation Kit
➢ Web, Mobile, Game Development and Design experience
➢ Experience with programming languages (HTML, CSS, JavaScript, Java, C#)

Work Experience:

Development Tester at Respawn Entertainment (Jedi: Survivor)
Pro Unlimited Inc - Contract
October 2022 - Present
- Took Primary Point of Contact role for specific features (which entailed creating testing and feature documentation through Confluence and Google Workspace) and communicated and collaborated with cross-functional teams to ensure quality through proper test planning and coverage using Jira and TestRail.
- Drove initiatives to continuously improve team communication, cohesion and workflow.
- Compacted broad complex testing data into comprehensible and actionable summaries.
- Coordinated frequently with Quality Verification teams in various time zones and locations to effectively test features.

Consultation Agent, Geek Squad - Best Buy
March 2022 – October 2022

Freelance Usability Tester - UserCrowd
February 2022 – October 2022
- Testing and providing feedback on the usability and design of different websites and software to ensure accuracy and effectiveness of design.

Freelance Tester - uTest
January 2022 – October 2022
- Black-box Testing and writing test cases for potential bugs, giving design opinions and completing surveys on overall flow of different software.

Education:

California State Polytechnic University, Pomona
College of Business, Bachelor of Science in Computer Information Systems   Graduated: 2021
Emphasis in Application Development
Topics Studied: Software Design and Development, Software Development Lifecycle, Multiple programming languages used (HTML, JavaScript, Java, C#), Database Development and Management, Agile Methodologies

Project Experience:

CIS Degree Team Project - Corporate Performance Analyzer
-Purpose: Users can analyze the company's performance by creating ratios from income statements and balance sheets, then create find relevant articles based on company and ratio selected
-Role: Collaborated with team members in database creation, creation of the algorithm of the analysis, and development of statements, knowledge, article, and analysis pages.